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ADULT CO-ED KICKBALL RULES

- I. LEAGUE RULES FOR Adult Co-Ed Kickball Leagues are governed by the rules set forth in this document.
- II. II. PLAYER ELIGIBILITY A. All players must be 17 years old as of April 1 of current year for Spring League and August 1 of current year for Fall League to participate in the Adult Co-Ed Kickball League. A photo ID will be required if there is a protest of a player's age or name. Players must be listed on the team roster before competing on a team.
- III. III. TEAM COMPOSITION & REGISTRATION A. Team Composition. A maximum of up to fourteen (14) players can be on the team roster in order for a team to enter the league. **A team may have up to 10 players on the field with at least 3 females on the field. A team may have as few as 6 players on the field with at least 3 females. A team must have at least 6 players present, with at least 3 females, before a game can start. If a team does not have six eligible and contracted players of its own at the end of the grace period, that team will have a loss recorded in the league standings.** All 14 players can kick if you so choose, with only 10 players playing defense. If the coach is a player, he/she will be included in this limit and his/her name must be listed with the other players' names to be eligible to play. B. Rosters and Contracts. Team rosters will be used to assist in controlling players playing on more than one team. The coach will turn in the team roster to the Sports Operations Manager prior to the first scheduled league game. 1. Additions to the team roster will not be accepted over the phone. 2 C. Fees & Entry Deadlines. League fees must be paid when registering the team to play. These fees cover the cost of officials, scorekeepers. Teams withdrawing after the registration deadline will receive no refund. 1. Co-Ed Recreational Kickball League - \$300 per team – 7 game season with single elimination tournament at the end.
- IV. IV. SCHEDULES, STANDINGS A. League Schedules. Games will be played in accordance with schedules set up by Knox County Parks and Recreation Office. Schedules will be available

one week after the conclusion of sign-ups. Leagues will make if there are at least 4 teams registered. B. Tournament Format. The post-season tournament will be single elimination. The tournament bracket and schedule will be available shortly after the final regular seasons games have concluded. C. Make Up Games - Up to two games postponed during league play may be made up prior to the tournament if at all possible. Making up makeup games will likely not occur. Games will be considered complete if 4.5 or 5 innings have been played with the losing team completing 5 or more at-bats. D. Inclement Weather Info-Line. In case of inclement weather or cancellations due to unforeseen circumstances, please call 215-GAME (4263) after 3pm on the day of the game. Updates will be posted on Twitter @knoxcountyparks and @leftyj E. Schedules on Website. All league schedules and tournament brackets can be accessed at www.knoxcounty.org/parks/team_sports_nav.php F. Standings. League standings are based on the following information, in order of priority: W/L Record, Runs Allowed, Runs Scored, Coin Flip. For tournament seeding purposes, a head-to-head result will be used if teams have the same W/L Record.

V. V. GAME TIMING REGULATIONS A. Time Limit. **Each game shall consist of 7 innings or 58 minutes, whichever comes first. A new inning may not begin after 58 minutes.** B. Grace Period. A grace period of fifteen (15) minutes will be given for the first game of the day/night, but NO grace period for any games following the first game. Teams that play games following the first game must be ready to play at their scheduled game times or forfeit. C. Team Forfeits. **A team may have up to 10 players on the field with at least 3 females on the field. A team may have as few as 6 players on the field with at least 3 females. A team must have at least 6 players present, with at least 3 females, before a game can start. If a team does not have six eligible and contracted players of its own at the end of the grace period, that team will have a loss recorded in the league standings.** If both teams do not have the minimum six players, both teams will receive a loss in league standings. Teams may scrimmage during their allotted game time. A forfeit shall be recorded as 7-0 for league standings. a. Multiple Forfeits – Teams with 2 forfeits, where they have not notified League Administrator at Knox County Parks and Recreation, will be removed from the league and disqualified from the Tournament. D. Mercy Rule. All games will be scheduled for seven innings, but if one team has a 15 run lead at the end of 4 innings or 10 run lead after 5 innings then the game will be stopped. The team with the lead will be declared the winner. Teams may scrimmage or practice on the field as remaining time allows. E. **Scoring. 6 runs max each inning so team batting will change once the sixth run is scored.**

VI. VI. PLAYING RULES A. Lineup / Kicking Order. Team captains shall turn in the kicking order before the games begin. Players arriving late may be added to the bottom of the kicking order. C. Defense. A team may have up to 10 players on the field with at least 3 females. A team may have as few as 6 players on the field with at least 3 females. a. An “infield fly” may be called when 2 runners are on 1st and 2nd base and the ball is kicked in the air in or near the infield area with less than 2 outs. This call is made at the umpire’s discretion. D. Pitching / Rolling a. The pitcher shall roll the ball at a reasonable speed and must keep at least one foot on or behind the pitcher’s plate until the ball is kicked. b. The pitch must pass within a 1-foot strike zone around and above the home plate. c. The pitch must have bounced twice or be rolling on the ground when crossing the plate d. No defensive player

may cross the invisible line between 1st base and 3rd base prior to the ball being kicked e. The catcher must remain behind the kicker and directly in or behind the kicking box until the kicker makes contact with the ball. The catcher may not stand in front of the kicker, to the side of the kicking box, or so closely to the kicker as to interfere with his or her ability to kick, until contact is made with the ball. E. Offense. All players present for a game may be placed in the kicking order. F. Kicking. a. Each team must exchange kicking orders prior to the start of the game. b. There must be at least 3 females in the kicking order. c. There is no alternating gender requirement in the kicking order d. All players present must be included in the kicking lineup e. All kicks must go beyond the 15 foot line. (if ball is touched by defense before it crosses 15 foot line the ball is "foul"). f. A 3rd strike results in an "out". A strike is called when: i. The ball crosses the strike zone without being kicked ii. The kicker swings at but misses the ball iii. The ball is kicked foul g. Fouls are counted as strikes. A player with 2 strikes shall be called "out" if he/she fouls the ball. i. The ball lands or is touched in foul territory ii. The ball lands inside the foul line but rolls outside the foul line before reaching the 1st base or 3rd base lines. A ball that lands past the 1st or 3rd base lines but rolls into foul territory shall be considered fair. iii. Contacts the ball behind home plate with any part of the body above the knee iv. The kicker kicks the ball with any part of the foot planted outside the kicking box, including in front of home plate. v. The kicker makes a "double-kick" (kick or contact the ball after the initial kick while still behind home plate) h. On the 4th "Ball" a player (male or female) will advance to 2nd base. A "ball" is called when: i. The ball fails to pass through the 1-foot strike zone around home plate ii. The ball bounces more than 1-foot above strike zone iii. The ball bounces fewer than twice prior to crossing the strike zone G. Running. a. Players may not steal bases. b. Players may not lead off. A player who leaves the base prior to the kick shall be called "out". c. Sliding at 1st base is illegal. If a player slides into 1st base, he/she will be called "out". d. A runner is out when: i. The fielder catches a fly ball ii. The kicker gets 3 strikes 5 iii. The base is tagged on a forced run iv. The runner is tagged with or struck with the ball, except when struck in the head (unless sliding) v. The runner is off base when the ball is kicked H. Tagging or Throwing at a Runner. A runner that is tagged or struck in the head shall be considered safe and advance to their intended base unless that player was sliding or intentionally placed their head in the path of the ball. I. Tie Games. If the game is tied after the final inning, the game shall be recorded as a tie. J. Base Distance. The distance between bases shall be 70 feet. K. First Base Safety. A safety base will be used at first base. The runner shall use this base on their way from home if there will be a play at first. L. Kicker's Box. The kicker must stay within the kicker's box which is a 10-foot extension of the foul lines from home plate. M. Fair Territory – Kicker's Box. If the ball is kicked in the triangular area between the kicker's box and foul lines, it is considered a "fair" ball if the ball is fielded when inside the foul lines. VII. OFFICIALS & GAME MANAGEMENT A. Officials. Knox County Parks and Recreation will schedule and pay for one official per game. If a scorekeeper is not available then the HOME Team will have to keep score.

- VII. VIII. EQUIPMENT A. Game Ball. A game ball will be provided by Knox County Parks and Recreation. B. Team Jerseys. Teams are encouraged to wear a team shirt or like-colored shirts with numbers. C. Cleats. Steel cleats are prohibited. IX. CONDUCT A. Sportsmanlike conduct is strongly emphasized and conduct detrimental to the league will be handled by

Sports Operations Manager. Suspension of players, coaches, and teams are possible recourses in dealing with fighting and abuse of an official, player, or spectator. B. Park Rules
1. No pets 2. No weapons or explosives 3. No alcoholic beverages and/or drugs or tobacco products 4. No fighting, profanity, or loud threatening language or music 5. Warm up in designated grass areas between the fields 6. No vulgar or sexually suggestive wording on the uniforms 7. When lightning is in the area, EVERYONE is required to go to your cars and wait for the "all clear" to resume play or until games are postponed for the night.

VIII.

XI. TOURNAMENT ELIGIBILITY

- A. A single-elimination tournament will be played following the regular season.
- B. Teams may not pick-up players for the tournament.
- C. C. If teams are tied at the end of the last inning, the game shall continue using the following rule. a. The person who made the last out will go to 2nd base to start the "extra inning". Only 1 inning will be played to try and get a winner. Of course if in a tournament then you must have a winner so you would keep playing until you have a winner.